

Name: \_\_\_\_\_

Introduction to World War One Conditions:

“Over the Top” Game

1. Go to [http://www.warmuseum.ca/cwm/games/overtop/index\\_e.shtml](http://www.warmuseum.ca/cwm/games/overtop/index_e.shtml)
2. Read the introduction and then click “Begin Your Adventure”
3. Read the story at the bottom of each box and answer the questions below – click any underlined terms for definitions and/or more information
4. “Choose your own adventure” and try to survive the trenches! If you die, just go back and start that section again!

What was the Western Front?

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Why does the main character volunteer to join the war?

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\_\_\_\_\_

What was No Man’s Land? Why was it dangerous?

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Outline a “typical day” of a Canadian soldier in the trenches when they were not fighting

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What types of “chores” did soldiers do on a regular basis?

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What are some of the effects of poison gas?

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What was sentry duty?

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What is a trench raid?

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What incentives (benefits) are offered to soldiers to take part in a trench raid?

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What is a billet? Why were billets desirable to soldiers?

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How are the Germans described in the story? Are they better or worse off? Why?

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What are the worst fears of the soldiers tunneling near the enemy's trenches?

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How do the Germans launch their attack? How do the Canadians defend themselves?

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What has the main character accomplished in the past two days of fighting in the trenches? What do you think will happen the next day?

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